

# Example of the Research Process: Rethinking WAR for Starting Pitchers

Lets say I ~~wanted~~ to start a sports analysis project, but maybe I don't have many ideas right now.

A good way to get started is to simply read something, anything, that you are interested about.

FIP ← Fangraphs

xRA ← Baseball Reference

Runs Allowed, ignore sequencing, Randomness

IB  $\approx$

HR IB IB out out out  $\rightarrow$  1 Run  
A

IB IB HR out out out  $\rightarrow$  3 Run  
A

↓

{ 2 IB, 1 HR, 3 out }

↓

↓

↓

$$2(0.9) + (2) + (0) = 3.8$$

$$FIP = \frac{13 \cdot HR + 3 \cdot (BB + HPB) - 2 \cdot (K + IFFB)}{IP} + C$$

WAR: Pitcher Observed Performance  $\longrightarrow$  Wins

Need to choose a metric to capture his performance.

1. Fangraphs: FIP
2. B. Ref: xRA

$$FIP = \frac{13 \cdot HR + 3 \cdot (BB + HPB) - 2 \cdot (K + IFFB)}{IP} + C$$

Thought: Averaging pitcher performance over the course of a season seems odd

Let's explore some consequences of the modeling assumption.

game	1	2	3	4	5	6	total
earned runs	0	10	1	2	1	1	15
innings pitched	9	4	6	7	8	7	41

Table 1: Max Scherzer's performance over six games prior to the 2014 All Star break.

4 dominant performances  $\rightarrow \geq 4$  wins

$$\frac{15 \text{ Runs}}{41 \text{ innings}} \times \frac{9 \text{ innings}}{\text{game}} = \frac{3.66 \text{ runs}}{\text{complete game}}$$

0.5 diff in wins,

and hence in WAR  
over (6 games)

$$\approx \begin{array}{l} 0.55 \text{ Win prob} \\ 0.6? \text{ Complete game} \end{array}$$

$\times 6$

$$= 3.3 \text{ to } 3.6 \text{ wins}$$

3.5



$$(0.5) \frac{162}{6} = 27 (0.5) = 13.5$$

ex

A: Alternates bit allong

B: (1) runs and 0 runs  
in each complete game

→ exactly 5 runs in  
each complete game

ex

A: alternates bit 0 and 7  
runs in each complete game

B: 0 and 14

Exactly WAR: A → 3.5 R/g  
B → 7 R/g

"Real" WAR: both win about half their games

You can only lose a game once  
Not all runs have the same value

The  $R^{\text{th}}$  Run in a game has  
less value as  $R$  increases;

$$R \mapsto \text{WAR}(R)$$

$$\text{WAR}(R) - \text{WAR}(R+1)$$

goes to 0

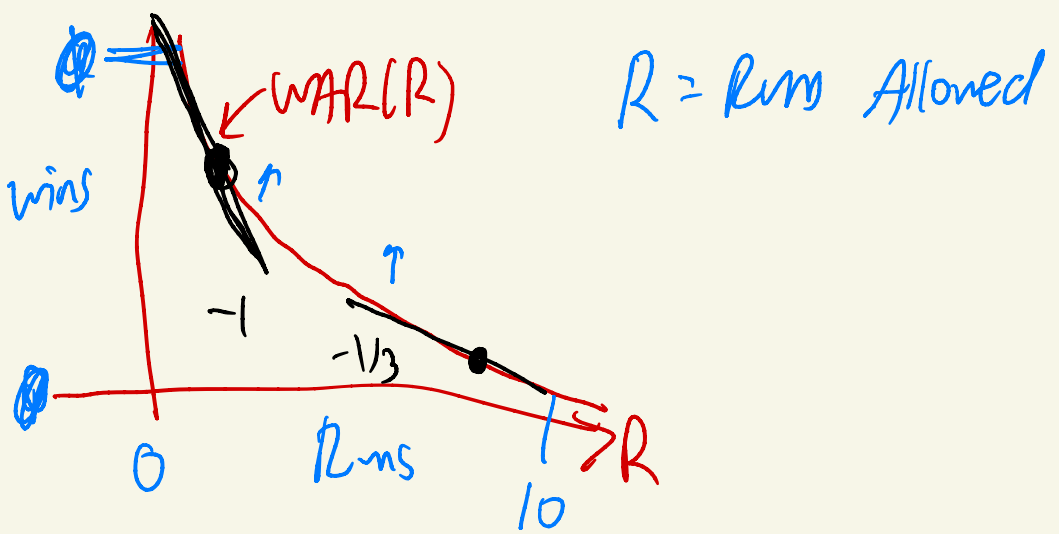
and decreasing

$$\text{WAR}(10) - \text{WAR}(9) \approx 0$$

$\text{WAR}(R)$  Convex

(2<sup>nd</sup> derivative positive)

the marginal  
difference  
in game  
WAR of  
allowing 1  
additional  
Run after  
already  
having  
allowed  $R$   
Runs



Averaging ~~pitcher~~ pitcher performance over the course of a season is problematic

\* Historical WAR — how many runs did ~~Fischer~~ Fischer actually contribute ~~last~~ season?

\* Predictive WAR — how many runs will he contribute next season?

A

if it is true that a pitcher's event sequence (e.g. 1B, out, HR, out)  
HR, 1B, out, out

is **entirely** due to randomness

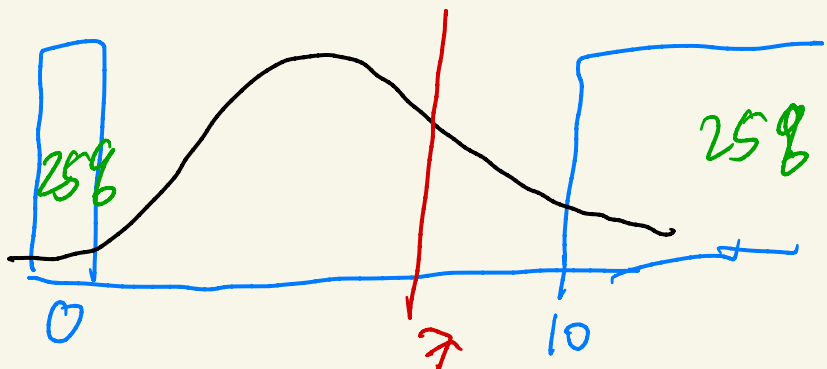
then predictive value will be better by ignoring sequencing.

if it is true

B

$A \Rightarrow B$

$\text{not } B \Rightarrow \text{not } A$



- Historical WAR should be game-by-game WAR

- goal is to predict next season's historical WAR

predict from

GWAR<sub>last 10 years</sub> →

FWAR<sub>last 10 years</sub> →



want to predict

→ GWAR<sub>t+1</sub>

Goal Lets fix the problem.  
Make one incremental  
improvement [Research].

→ calculate historical WAR in  
each individual game.  
Seasonal WAR = sum of game  
WARs.

How to do this?

English → Math

One step at a time / Start Simple

WAR = wins above replacement

Wins  $W =$  How many wins (w.p.o.)  
did Scherzer contribute  
in this game

Above Replacement  $W_{rep}$  = How many wins  
(w.p.) would a  
replacement-level  
pitcher have  
contributed (in this  
game)

$$WAR = W - W_{rep}$$

One step a time Start with  $W$

Wins

Math: win probability

Pitcher valuation: we only want  
to judge Scherzer  
for things he's  
responsible for

game-level  
his observed performance

Observed  
performance  $\rightarrow$  Wins

## Scherzer's game performance

Runs Allowed R → because runs defines winning  
Exit Inning I  
Exit Base-state S  
Exit outs O

## variables that affect his performance

opposing team's batting quality  
his team's fielding quality  
Ballpark  
League (NL vs. AL)  
Season

## variables that don't affect his performance

his team's batting quality / opposing team's defense



Goal map performance  $\rightarrow$  wins

Start Simple

}	Runs Allowed	$R$
	Exit Inning	$I$
	<del>Exit Base-state</del>	<del><math>S</math></del>
	<del>Exit outs</del>	<del><math>O</math></del>

Simplest case: assume pitcher finishes his last inning.

Task pitcher allows  $R$  runs through  $I$  complete innings.  
What is his team's win probability  $f = f(I, R)$ .

This is the simplest, most granular version of the question. And it is still nontrivial.