

Linear Algebra

- matrix-vector notation
- solving matrix vector equations
- matrix multiplication
- matrix inverse
- transpose

$$3x = 2$$

$$x = 2/3$$

Statistics \rightarrow linear algebra
systems of equations

$$\begin{cases} x_1 + x_2 = 0 \\ x_1 - x_2 = 0 \end{cases}$$

$$\begin{cases} x_1 + x_2 = 0 \\ x_1 - x_2 = 0 \end{cases}$$

$$\Rightarrow x_1 = 0, x_2 = 0$$

no x^2
 x^3
 x^n $n > 1$
no e^x
 \sin

$$\alpha_1 \cdot x_1 + \alpha_2 \cdot x_2 + \dots = b$$

In statistics, usually β is unknown

$$\begin{cases} \beta_1 + \beta_2 = 0 \\ \beta_1 - \beta_2 = 0 \end{cases} \Rightarrow \beta_1 = 0, \beta_2 = 0$$

Matrix-Vector Form

$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \cdot \begin{bmatrix} \beta_1 \\ \beta_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

matrix vector vector

$$2 \times 2 \quad 2 \times 1 \quad 2 \times 1$$

$$1 \cdot \beta_1 + 1 \cdot \beta_2$$

$$1 \cdot \beta_1 + (-1) \cdot \beta_2$$

In Statistics we usually have huge matrices

$n \times p$

dimension

$n = \text{num. ROWS}$

$p = \text{num. columns}$

n huge

p huge

a matrix $X = \begin{bmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ X_{21} & X_{22} & \dots & X_{2p} \\ \vdots & & & \\ X_{n1} & X_{n2} & \dots & X_{np} \end{bmatrix}$

~~def~~

matrix X

dimension

defined

by $n \times p$

$X_{ij} =$ the number at row i ; column j

$$\underbrace{\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}}_X \cdot \underbrace{\begin{bmatrix} \beta_1 \\ \beta_2 \end{bmatrix}}_\beta = \underbrace{\begin{bmatrix} 0 \\ 0 \end{bmatrix}}_y$$

$$X \cdot \beta = y$$

$$\beta = \begin{bmatrix} \beta_1 \\ \beta_2 \\ \vdots \\ \beta_p \end{bmatrix} \quad y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$X = \begin{bmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ X_{21} & X_{22} & \dots & X_{2p} \\ \vdots & \vdots & & \vdots \\ X_{n1} & X_{n2} & \dots & X_{np} \end{bmatrix}$$

$$X \cdot \beta = y$$

$$\begin{bmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ X_{21} & X_{22} & \dots & X_{2p} \\ \vdots & \vdots & & \vdots \\ X_{n1} & X_{n2} & \dots & X_{np} \end{bmatrix} \cdot \begin{bmatrix} \beta_1 \\ \beta_2 \\ \vdots \\ \beta_p \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

matrix $n \times p$
 vector $p \times 1$
 vector $n \times 1$

"dot product"

$$\begin{bmatrix} X_{11} \cdot \beta_1 + X_{12} \cdot \beta_2 + \dots + X_{1P} \cdot \beta_P \\ X_{21} \cdot \beta_1 + X_{22} \cdot \beta_2 + \dots + X_{2P} \cdot \beta_P \\ \vdots \\ \vdots \\ X_{n1} \cdot \beta_1 + X_{n2} \cdot \beta_2 + \dots + X_{nP} \cdot \beta_P \end{bmatrix}$$

in matrix multiplication $A \cdot B$

we must have $n_A \times P_A = n_B \times P_B$
~~#~~ ~~cols~~ $P_A = n_B$
 $A = \# \text{ rows } B.$

then, the resulting matrix $A \cdot B$

$$n_A \times P_B$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$$

2×3 ~~3×3~~ 3×1

$$= \begin{bmatrix} 1 \cdot 0 + 2 \cdot 1 + 3 \cdot 2 \\ 4 \cdot 0 + 5 \cdot 1 + 6 \cdot 2 \end{bmatrix} = \begin{bmatrix} 8 \\ 17 \end{bmatrix}$$

2×1

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \cdot \begin{bmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{bmatrix}$$

2×3 3×2

$$= \begin{bmatrix} 1 \cdot 0 + 2 \cdot 1 + 3 \cdot 2 & 1 \cdot 1 + 2 \cdot 1 + 3 \cdot 1 \\ 4 \cdot 0 + 5 \cdot 1 + 6 \cdot 2 & 4 \cdot 1 + 5 \cdot 1 + 6 \cdot 1 \end{bmatrix}$$

$$= \begin{bmatrix} 8 & 6 \\ 17 & 15 \end{bmatrix}$$

2×2

$$\begin{bmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ X_{21} & X_{22} & \dots & X_{2p} \\ \vdots & \vdots & & \vdots \\ X_{n1} & X_{n2} & \dots & X_{np} \end{bmatrix} \cdot \begin{bmatrix} \beta_1 \\ \beta_2 \\ \vdots \\ \beta_p \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$X \cdot \beta = y$$

Often times in statistics,

X is a matrix of known numbers, y is a vector of known numbers, but β is usually a vector of unknown.

numbers that we want to
solve for.

$$\begin{bmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ X_{21} & X_{22} & \dots & X_{2p} \\ \vdots & \vdots & & \vdots \\ X_{n1} & X_{n2} & \dots & X_{np} \end{bmatrix} \cdot \begin{bmatrix} \beta_1 \\ \beta_2 \\ \vdots \\ \beta_p \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$\left\{ \begin{array}{l} X_{11}\beta_1 + X_{12}\beta_2 + \dots + X_{1p}\beta_p = y_1 \\ X_{21}\beta_1 + X_{22}\beta_2 + \dots + X_{2p}\beta_p = y_2 \\ \vdots \\ X_{n1}\beta_1 + X_{n2}\beta_2 + \dots + X_{np}\beta_p = y_n \end{array} \right.$$

$$X \cdot \beta = y$$

Solve for β_1 .

8th Grade: ~~$3x=2$~~

$$3 \cdot \beta = 2$$

$$3^{-1} \cdot 3\beta = 3^{-1} \cdot 2$$

{ multiplicative inverse
a has mult. inverse
 a^{-1} if $a \cdot a^{-1} = a^{-1} \cdot a = 1$,

$$\frac{1}{3} \cdot 3\beta = \frac{1}{3} \cdot 2$$

$$1 \cdot \beta = \frac{2}{3}$$

$$\beta = \frac{2}{3}$$

now we have $X\beta = y$

want

$$X^{-1} \cdot X\beta = X^{-1}y$$

hopefully

$$\beta = X^{-1}y$$

- to solve a matrix vector equation
we need to understand the
matrix, inverse.
multiplicative

$$8^{\text{th}} \text{ grade} \quad A \cdot A^{-1} = A^{-1} \cdot A = I$$

$$I \cdot \beta = \beta \cdot I = \beta$$

Now: I is the "multiplicative identity"

for any matrix X

$$X \cdot I = I \cdot X = X$$

$n \times p$ $p \times n$ $n \times p$
 $n \times p$ $p \times p$

$n=p$

I must be a square matrix $n \times n$
so, only makes sense to do

$$X \cdot I = I \cdot X = X \text{ if } X \text{ is}$$

also square $n \times n$.

Q What is I though?

$$I_{n \times n} = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & \ddots & \\ & & & 1 \end{bmatrix}$$

$$I_{3 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$X_{3 \times 3} \cdot I_{3 \times 3} = \begin{pmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \end{pmatrix} \cdot \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \end{bmatrix} = X$$

$$I \circ X = X$$

$$\overline{I} = \underline{1}$$

(x)

$$8^{\text{th}} \text{ grade: } a \cdot a^{-1} = a^{-1} \cdot a = 1$$

$$\text{Now: } \overbrace{X^{-1} \cdot X = X \cdot X^{-1} = I}^{X^{-1} \text{ is defined by}}$$

$$\begin{matrix} X \\ n \times n \end{matrix}, \quad \begin{matrix} I \\ n \times n \end{matrix}, \quad \begin{matrix} X^{-1} \\ n \times n \end{matrix}$$

Ex $X = \begin{bmatrix} 1 & 0 \\ 0 & 1/2 \end{bmatrix}$

$$X^{-1} = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$$

$$XX^{-1} = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1/2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \underline{\underline{I}}$$

$$X^{-1}X = \begin{bmatrix} 1 & 0 \\ 0 & 1/2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \underline{\underline{I}}$$

* There are good algorithms to
find X^{-1} when it exists

• X blackbox compute X^{-1}
 $n \times n$ if it exist

HW tutorial on computing matrix inverse

Transpose

In statistics, we usually have an equation like $X \cdot \beta = y$

X known
 $n \times p$

y known
 $n \times 1$

β unknown
 $p \times 1$

Want to find β .

But usually $n >> p$
and almost always $n \neq p$.

X usually not square.

So there is no X^{-1} .

trick can we make a square invertible matrix appear?
hell yes

The transpose of a matrix $X_{n \times p}$
is written X^T
 $(p \times n)$

$$X_{ij}^T = X_{ji}$$

X^T at Row i column j
= X at Row j column i

$$X = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}_{2 \times 3}$$

$$X^T = \begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix}$$

3×2

- the transpose makes a nice square (invertible) matrix appear!

$$\cancel{X} \beta = y$$

$n \times p \quad p \times 1 \quad n \times 1$

$$(X^T \cdot X) \beta = X^T y$$

\underbrace{\quad}_{\substack{p \times n \\ p \times p \\ p \times 1}} \quad \underbrace{\quad}_{\substack{n \times p \\ p \times 1}} \quad \underbrace{\quad}_{\substack{p \times 1}}
 \qquad \qquad \qquad
 \underbrace{\quad}_{\substack{p \times n \\ n \times 1}} \quad \underbrace{\quad}_{\substack{n \times 1}}

$$\underbrace{(X^T \cdot X)}_{p \times p} \cdot \beta = X^T \cdot y$$

$X^T X$ is square
 $X^T X$ is also symmetric

A is symmetric means
 $p \times p$

$$A_{ij} = A_{ji}$$

$$A = \begin{pmatrix} 1 & 2 & 5 \\ 2 & 3 & 6 \\ 5 & 6 & 4 \end{pmatrix}$$

$$A_{\text{row } i, \text{ col } j} = A_{\text{row } j, \text{ col } i}$$

$$X^T X \text{ symmetric}$$

$$X = \begin{pmatrix} 0 & 1 & 2 \\ 1 & 2 & 3 \end{pmatrix}$$

$$X^T X = \begin{pmatrix} 0 & 1 \\ 1 & 2 \\ 2 & 3 \end{pmatrix} \cdot \begin{pmatrix} 0 & 1 & 2 \\ 1 & 2 & 3 \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 2 & 3 \\ 2 & 5 & 8 \\ 3 & 8 & 13 \end{pmatrix}$$

$X^T X$ is square and symmetric

Square \rightarrow if inverse exists,
we can find it

Symmetric \rightarrow very easy to
verify if its
invertible and then
to invert if

$$X \cdot \beta = y$$

$$\underbrace{(X^T X)}_{p \times p} \beta = X^T y$$

$$\underbrace{(X^T X)^{-1} \cdot (X^T X)}_{\text{Identity matrix}} \cdot \beta = (X^T X)^{-1} \cdot X^T y$$

$$\underbrace{I}_{\text{Identity matrix}} \cdot \beta = (X^T X)^{-1} X^T y$$

$$\beta = (X^T X)^{-1} X^T y$$

p x 1

p x 1

$$(X^T X)^{-1} X^T y$$

$\underbrace{p \times h}_{p \times p}$ $\underbrace{n \times p}_{p \times 1}$

$\underbrace{p \times h}_{p \times p}$ $\underbrace{n \times 1}_{p \times 1}$

$\underbrace{p \times 1}_{p \times 1}$

$$X\beta = y$$

$$X^T X \beta = X^T y$$

$$\beta = (X^T X)^{-1} X^T y$$

→ Online, math 2400, will give a private lesson
• how to compute matrix inverse

• why symmetric square matrices are so wonderful

→ end of class, might have its own lecture

What it means to do Research

→ Reading

Step 1 Ask a question(s)!

Why is $e^{it} = 1$?

why did I not go to NBA?

What really generates go to the NBA?

Step Is it a good research question for me?

— is it the right level of difficulty for me?

— Can I answer it?

— has it been answered before?

— will anyone give a shit?

— is it quantifiable?

— do you care enough about this question to put in the time?

Research is a series of incremental improvements in answering a question.

Step 3 Literature Review

- related work
- find your ^{starting} point by reading

Step 4 Remove wins clause replacement
for pitchers

- write down the equation

