

# An Example of a fully Bayesian Analysis of Sport

How often Does the Best Team Win?  
Understanding Randomness Across sports

- Q Can we understand/compare differences in
- Competitiveness (e.g. parity, win prob.)
  - home advantage
  - variability of team strength
    - within a season
    - between seasons
    - game-to-game
- across sports?

Approach fully Bayesian model to provide a unifying framework for contrasting the 4 major North American sport leagues.

Outcome: wins / win probability

Bayesian : treat parameters as having a distribution

prior  $\rightarrow$  belief abt the dist of the parameter before seeing data

then you see data

posterior  $\rightarrow$  updated belief (dist.) of the parameter



ex

Beta-Binomial

prior:  $p \sim \text{Beta}(\alpha, \beta)$

data  $W \sim \text{Binomial}(m, p)$

$\rightarrow$  posterior  $p|W$

outcome variable the probability that team  $i$  beats team  $j$  in season  $s$  during week  $k$  of league  $q \in \{NBA, NFL, MLB, NHL\}$

$$P_{(q,s,k)ij}$$

→ assume this is known and given by casino implied WPs.

## Home Advantage Parameters (unobserved)

$\alpha_{q0}$  = league wide home advantage in sport  $q$

$\alpha_{(q)i^*}$  = team-specific home advantage effect for team  $i$  at games played in city  $i^*$

center home advantages around 0 for identifiability  $\sum_{i^*} \alpha_{(q)i^*} = 0$

$$\begin{cases} \alpha_{q_0} = 0.5 & \alpha_{q_i^k} = 0.1 \\ \alpha_{q_0} + \alpha_{q_i^k} = 0.6 \\ \alpha_{q_0} = 0.4 & \alpha_{q_i^k} = 0.2 \end{cases}$$

Team Strength (unobserved)

$$\theta_{(q,s,k)_i} \quad \text{and} \quad \theta_{(q,s,k)_j}$$

are the league-season-week team strength parameters for teams  $i$  and  $j$ .

→ can be translated into each team's probability of beating a league-average team

$$\sum_i \theta_{(q,s,k)_i} = 0$$

# Fully Bayesian Model

\* Win prob. as a function of team strength & Home Adv:

$$d_{ao}, d_{ai}^*, \theta_{(a,s,k)i}, \theta_{(a,s,k)j}$$

$$\mathbb{E} P_{(a,s,k)ij} = \text{Logistic}(d_{ao} + d_{ai}^* + \theta_{(a,s,k)i} - \theta_{(a,s,k)j})$$

$$\downarrow$$
$$\text{Logit}(z) = \text{Logistic}^{-1}(z)$$

$$\text{Logistic}(z) = \frac{1}{1 + e^{-z}}$$

$$\text{Logit}(z) = \log\left(\frac{z}{1-z}\right)$$

$$\mathbb{E} \text{Logit}(P_{(a,s,k)ij}) = d_{ao} + d_{ai}^* + \theta_{(a,s,k)i} - \theta_{(a,s,k)j}$$

$\downarrow$  Bayesian

$$\text{Logit}(P_{(a,s,k)ij}) \sim \mathcal{N}\left(d_{ao} + d_{ai}^* + \theta_{(a,s,k)i} - \theta_{(a,s,k)j}, \sigma^2_{q\text{-game}}\right)$$

$\rightarrow$  Likelihood: given params, you see the data?  $\sigma^2_{q\text{-game}}$  is the likelihood



shrinks the strength params towards 0 (albeit slightly) from week to week

$$\theta_{(q, 1, 1)}^i \sim \mathcal{N}(0, \sigma_{q-\text{sen}}^2)$$

\* Home Advantage Prior

$$\alpha_{q_i^*} \sim \mathcal{N}(0, \sigma_{q-\alpha}^2)$$

$$\alpha_{q_0} \sim \mathcal{N}(0, 10000)$$

→ we don't know before seeing the data how large the Home Adv. effect should be.

\* Priors for the auto-regressive params

$$\gamma_{q-\text{sen}} \sim \text{Unif}(0, 1.5)$$

$$\gamma_{q-\text{week}} \sim \text{Unif}(0, 1.5)$$

\* Priors for variance params

$$\text{Let } \tau^2_{q\text{-game}} = \frac{1}{\sigma^2_{q\text{-game}}}, \tau^2_{q\text{-str}}, \tau^2_{q\text{-week}}, \tau^2_{q\text{-d}}$$

$$\tau^2 \sim \text{Uniform}(0, 1000)$$

\* But how to fit the model?  
How to actually estimate the posterior distribution of all these parameters?



Use MCMC methods  
(Markov Chain Monte Carlo)

Shane's class

- Gibbs Sampling
- Hamiltonian Monte Carlo → STAN
- NUTS (no U-turn sampling)



# These MCMC methods

take the data

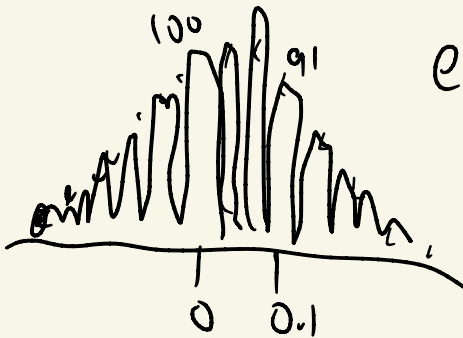
do a shitload of sampling



out pops a full posterior dist.  
on all the parameters



posterior samples



e.g.

8000 post. samples  
of each  
parameter

Output of MCMC:

for each league  $q$ ,  
get posterior dists

$$\left\{ \begin{array}{l} p(\alpha | \text{data}) \\ p(\theta | \text{data}) \\ p(\delta | \text{data}) \\ p(\sigma^2 | \text{data}) \end{array} \right.$$

finally, can go back to the Wins Scale  
via

$$\text{Logit}(P_{(a,s,k)ij}) \sim \mathcal{N} \left( d_{a0} + d_{a1}i + \theta_{(a,s,k)i} - \theta_{(a,s,k)j}, \sigma_{q\text{-game}}^2 \right)$$

estimation  $\rightarrow$  estimate the  
params  $\alpha, \theta, \gamma, \sigma^2$

attribution  $\rightarrow$  what do these  
params imply about the  
nature of sports?

prediction

# Team Strength coefficients over time

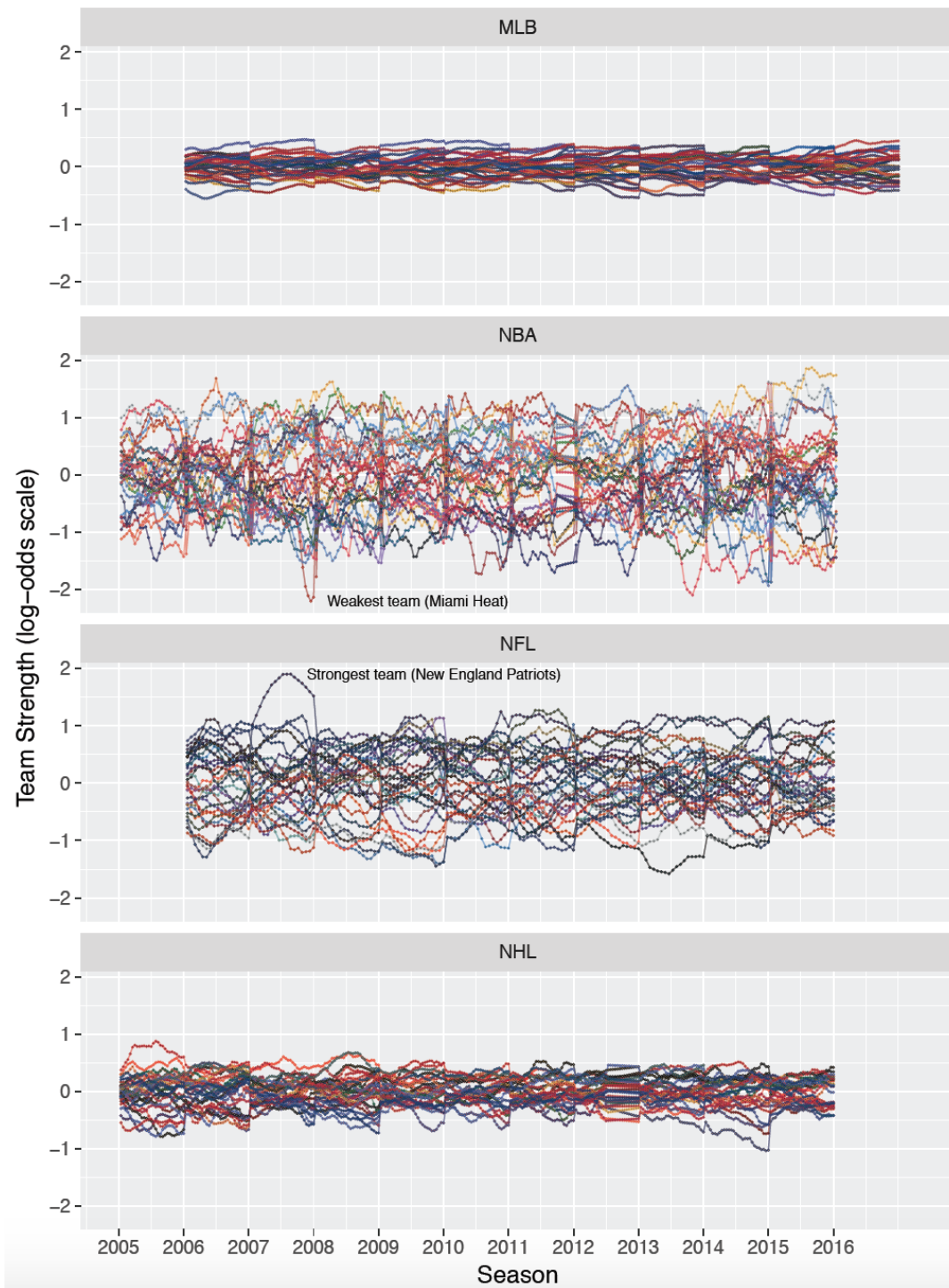


FIG 4. Mean team strength parameters over time for all four sports leagues. MLB and NFL seasons follow each yearly tick mark on the x-axis, while NBA and NHL seasons begin during years labeled by the preceding tick marks.

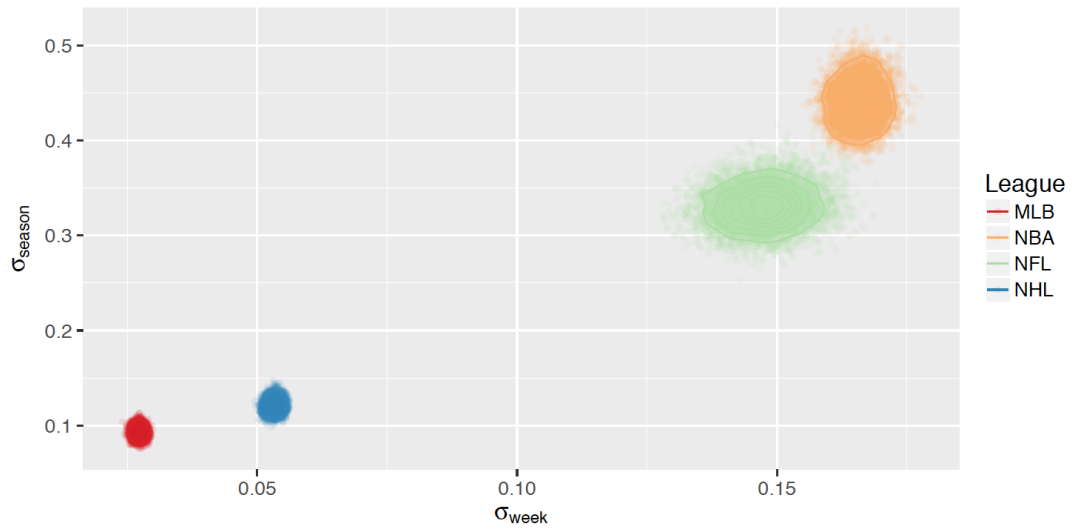


FIG 18. Contour plot of the estimated season-to-season and week-to-week variability across all four major sports leagues. By both measures, uncertainty is lowest in MLB and highest in the NBA.

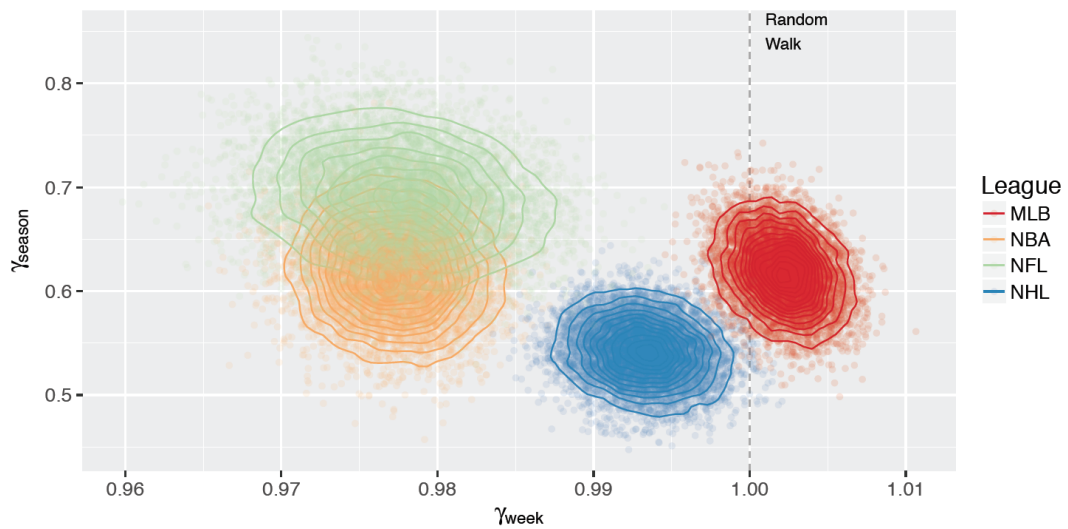
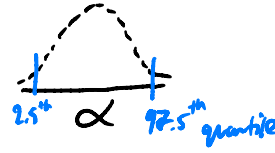


FIG 19. Contour plot of the estimated season-to-season and week-to-week autoregressive parameters across all four major sports leagues.



## Estimated Home Advantage by Franchise

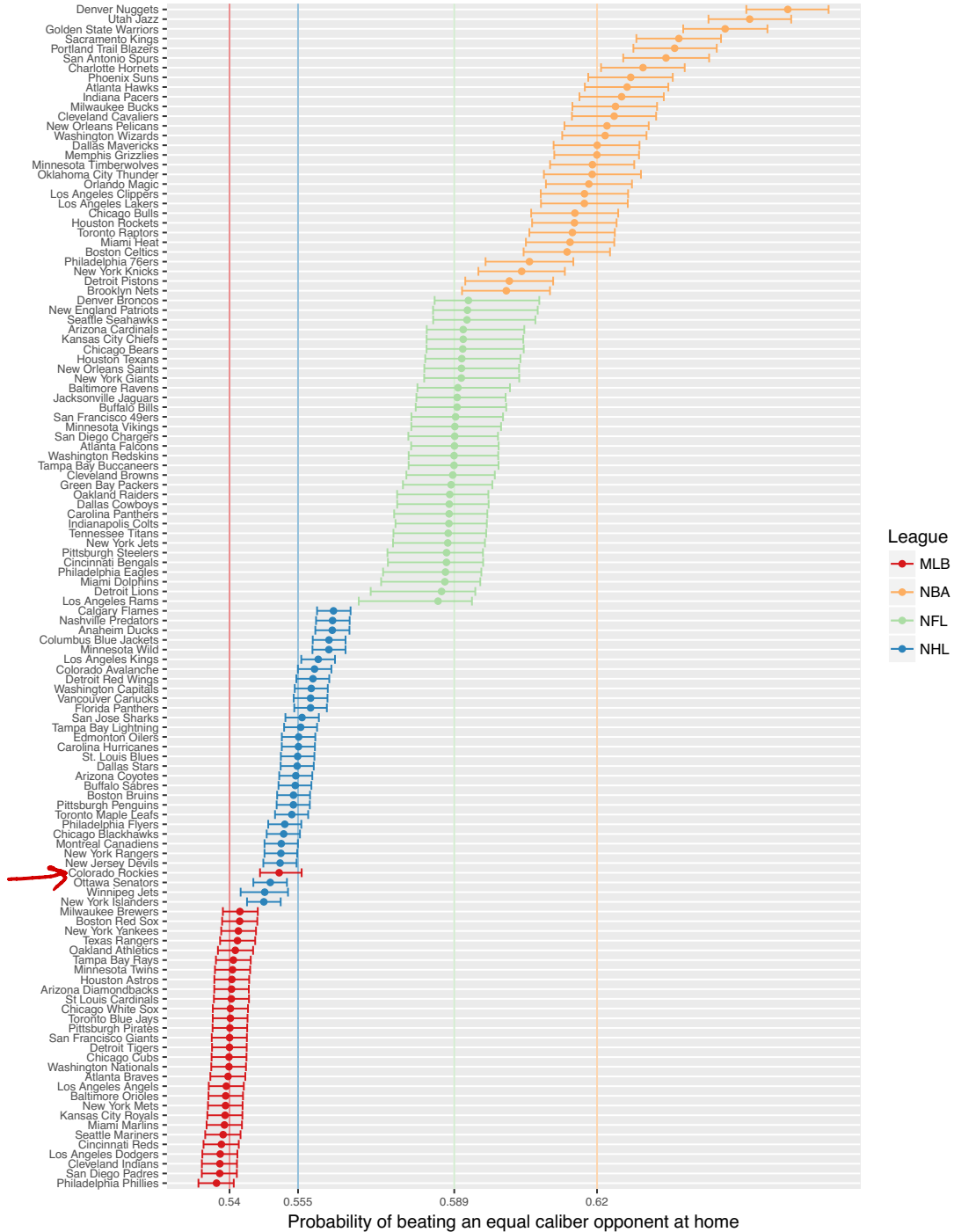


FIG 5. Median posterior draw (with 2.5th, 97.5th quantiles) of each franchise's home advantage intercept, on the probability scale. We note that the magnitude of home advantages are strongly segregated by sport, with only one exception (the Colorado Rockies). We also note that no NFL team, nor any MLB team other than the Rockies, has a home advantage whose 95% credible interval does not contain the league average.

# Regular Season Parity

\* Simulate  $n_{sim} = 1000$  draws of  $\hat{p}_{q, sim} = \hat{p}(q, \hat{s}, \hat{\epsilon})_{i,j}$  where <sup>26</sup>  $(\hat{s}, \hat{\epsilon}, \hat{i}, \hat{j})$  are sampled from LOPEZ, MATTHEWS, BAUMER and  $\hat{p}$  sampled from pattern dist. observed schedule

\* Reg Parity  $_q = 2 \int_{1/2}^1 P(\tilde{p}_q \leq x) dx$

deterministic	1
MLB	0.79
NHL	0.73
NFL	0.55
NBA	0.47
fair coin flip	0

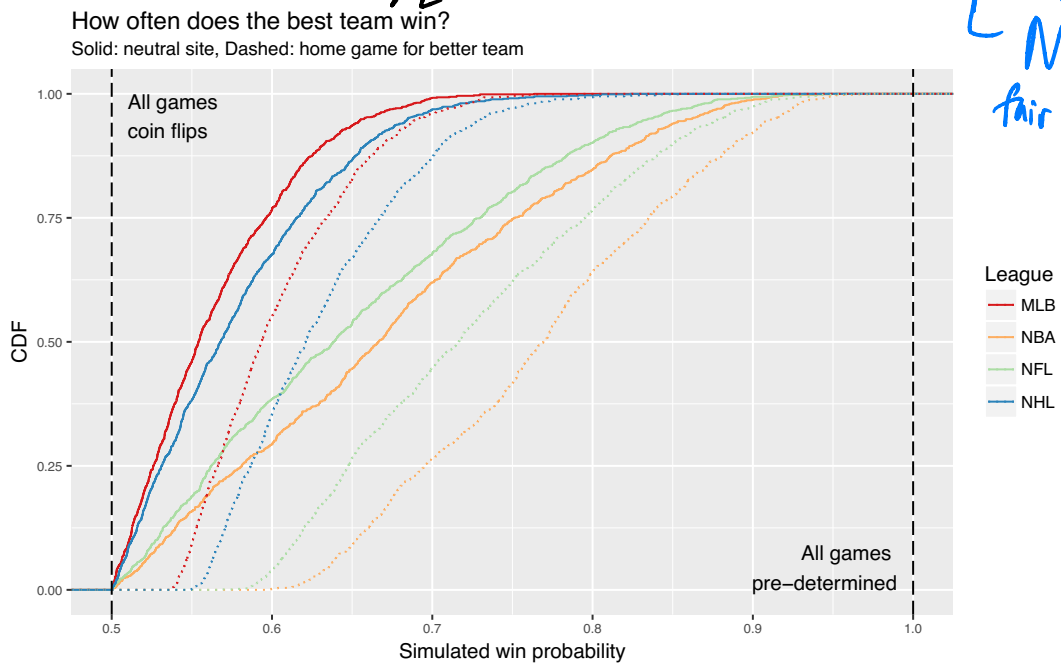


FIG 7. Cumulative distribution function (CDF) of 1000 simulated game-level probabilities in each league, for both neutral site and home games, with the better team (on average) used as the reference and given the home advantage.

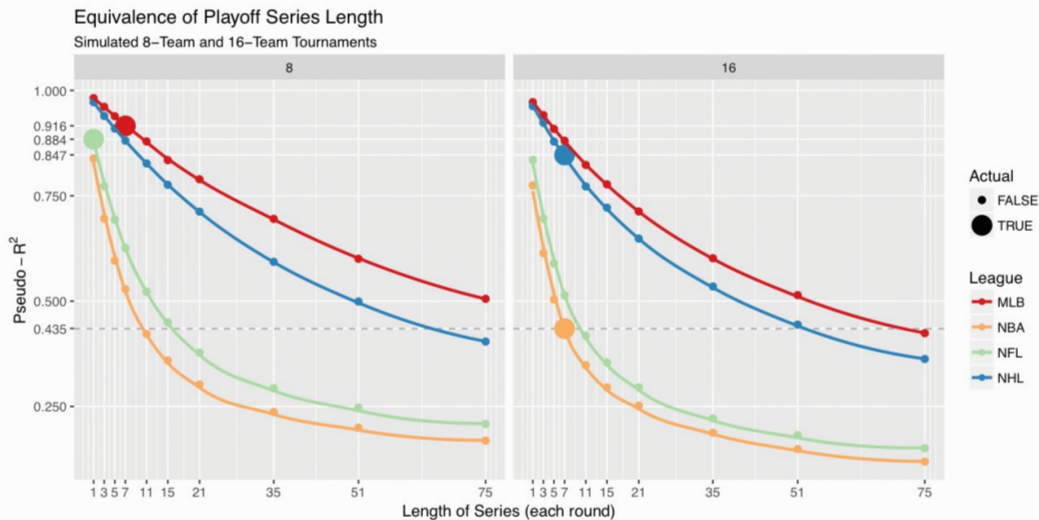


FIG 8. Parity measures for simulated playoff tournaments. Each line shows how our pseudo- $R^2$  parity metric changes as a function of tournament series length for both 8- and 16-team tournaments in each sport. We note that in order for MLB to achieve the same lack of parity as the NBA, it would have to play 75-game series in a 16-team tournament. Conversely, the NBA would have to switch to an 8-team, single-game tournament to match the parity of the other three sports.